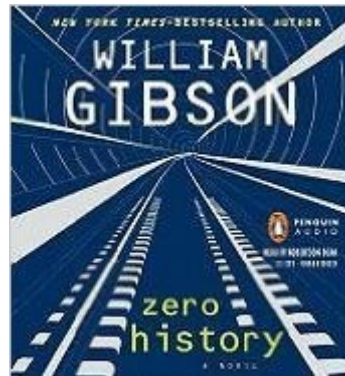


The book was found

# Zero History



## Synopsis

Unabridged, 9 CDs, 11 hours Read by TBA William Gibson's first new novel since Spook Country.

## Book Information

Audio CD

Publisher: Penguin Audio; Unabridged edition (September 7, 2010)

Language: English

ISBN-10: 0142428450

ISBN-13: 978-0142428450

Product Dimensions: 5.7 x 5.3 x 1.5 inches

Shipping Weight: 10.4 ounces

Average Customer Review: 3.3 out of 5 stars [See all reviews](#) (204 customer reviews)

Best Sellers Rank: #2,477,594 in Books (See Top 100 in Books) #7 in [Books > Books on CD >](#)

[Authors, A-Z > \( G \) > Gibson, William](#) #1545 in [Books > Books on CD > Science Fiction &](#)

[Fantasy > Science Fiction](#) #1797 in [Books > Books on CD > Science Fiction & Fantasy >](#)

[Fantasy](#)

## Customer Reviews

I have been reading William Gibson for many years and read and enjoyed Pattern Recognition and Spook Country. I was looking forward to Zero History but have come away from it quite disappointed and with the feeling that Gibson missed a real opportunity with this novel. One of the great things about Pattern Recognition was how it capture the stunned, dispirited, paranoid zeitgeist of the world post-911. Zero History had the opportunity to do the same for the post-economic crash world. Instead it focuses exclusively on the meanderings of a few wealthy and privileged hipsters who wander around London and Paris talking on their iPhones. I found the Apple fetishism to really detract from the credibility of these characters as being on the cutting edge of cool, outside the ebb and flow of the normal trends followed by boring people like me. If these characters are going to fetishize some piece of technology couldn't it have been something cooler than an iPhone? I have an iPhone for Pete's sake. The other big disappointment of this book was the very lazy plotting. The characters are incredibly passive with almost all the action occurring around them while they merely react. Because of this no one does anything to move the plot forward; developments just drop into their laps, primarily due to unlikely coincidences. And therein lies my biggest complaint. Many writers use coincidence to propel a narrative. But in Zero History coincidence is the only driver of the plot. The primary action (if you can call it that) is around Hollis and Milgrim's search for a

super-secretive fashion designer.

With "Zero History", you get the feeling that William Gibson, finding the world has finally caught up with his Marshall McLuhan-meets-Timothy Leary vision of the future, has decided to escape instead into the world of fantasy. This accentuates a trend in Mr Gibson's recent novels. Starting with 2003's "Pattern Recognition", the settings of his books have pulled closer and closer to the contemporary world, even as his storylines have pushed further into la-la land. You almost wonder if he's being deliberately perverse. How else to explain "Zero History's" bizarre concoction of macho military fashion designers, ninja rock drummers, Japanese tailors and base-jumping super-spies? And that Mission Impossible-as-done-by-the-A Team ending? Please dear God, let that be a joke. Don't get me wrong, Mr Gibson remains one of the most effortlessly stylish and readable authors out there. It's his choice of subject matter. I feel like I'm watching Michelangelo doing potato painting. Let me explain. "Zero History" completes the trilogy begun with "Pattern Recognition" and continued in 2007's "Spook Country", though it is much more closely tied to the latter. Freelance journalist Hollis Henry returns, again in the employ of insatiably curious marketing bigwig Hubertus Bigend. So is Milgrim, the benzo-addicted translator from "Spook Country", now straight thanks to Bigend's largesse and a stint at a clinic in Switzerland. Also making a reappearance is the style of "Spook Country", which ratcheted down the flowery language in favor of bare-bones structures, non-linear conversations and off-beat settings. When it works, and it usually does, the words glide effortlessly, supple as old-fashioned denim.

[Download to continue reading...](#)

The Mobility Revolution: Zero Emissions, Zero Accidents, Zero Ownership Re:ZERO, Vol. 1 - manga: -Starting Life in Another World- (Re:ZERO -Starting Life in Another World- Manga) Re:ZERO, Vol. 1: -Starting Life in Another World - light novel (Re:ZERO -Starting Life in Another World-) Zero History Power at Ground Zero: Politics, Money, and the Remaking of Lower Manhattan High Definition: Zero Tolerance in Design and Production The New Net Zero: Leading-Edge Design and Construction of Homes and Buildings for a Renewable Energy Future The Year-Round Solar Greenhouse: How to Design and Build a Net-Zero Energy Greenhouse Drawing Anime Emotions: From Zero Step to Professional Drawing (Anime Drawing by Li Shen) (Volume 2) Guitar Zero: The New Musician and the Science of Learning Thunder Dog: The True Story of a Blind Man, His Guide Dog, and the Triumph of Trust at Ground Zero Zero to One Zero Batman, Vol. 4: Zero Year - Secret City Unity 5 from Zero to Proficiency (Foundations): A step-by-step guide to creating your first game Zero Bugs: and Program Faster Toward Zero Defect Programming Countdown to Zero Day: Stuxnet

and the Launch of the World's First Digital Weapon Zero Belly Crock Pot: 25 Slow Cooker Recipes That Will Keep You Satisfied And Slim Toward a Zero Energy Home: A Complete Guide to Energy Self-Sufficiency at Home

[Dmca](#)